



Vocabulary

I understand and can use these words:

<u>Digital literacy</u>	<u>Information technology</u>	repetition
search engine	blog	code
ranked	communicate	motor
sources	data	variable
unreliable	spreadsheet	debug
reliable	sort ascending	motion sensor
media	sort descending	variable
reputation		algorithm
oversharing		code
consent		loops
Fake news	<u>Computer science</u>	program
copyright	device	sequence
Ads and pop ups	logic	tilt sensor

Skills

I can:

Use a search engine to search effectively	Comment on a blog	Use repetition and loops in a program
Compare websites to check reliability of facts	Respond to a blog by attaching pictures and hyperlinks	Use logic and problem solving to correct errors
	Create and share a blog with other children in my class	Use code to create a simple game using a score variable
	Collect and present data in a spreadsheet	Program a motor to make an output device move using sensors
	Choose suitable ways to present information	<i>Milo's tilt sensor; Milo's motion sensor (Lego WeDo)</i>
	Sort information in a spreadsheet and create a bar chart	

*I could create my own game using the skills I have learnt using free code and use my knowledge to teach my peers*

Knowledge

I know:

My online identify is different to my offline identify (self image)	What ads and pop-ups are how to deal with them (managing information online)	What the digital age of consent is (13) (privacy and security)
People online can pretend to be someone else and why (self image)	What fake news is (managing information online)	What copyright is and why I need to consider who owns it (privacy and security)



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Healthy and unhealthy online behaviours and how to be respectful online (online relationships)	Using technology can be a distraction in a positive and negative way <i>and how using time limits with technology can help</i> (health, wellbeing and lifestyle)	What copyright is and why I need to consider who owns it (privacy and security)
Ways that people can be bullied using a range of media - <i>image, video, text, chat</i> (online bullying)	That the Internet is never fully private (privacy and security)	What the digital age of consent is (13) (privacy and security)
How online content might affect others and their reputation (online bullying)	Some online services may want to store information about me and how to report (privacy and security)	Which devices and programs are suitable for what purpose